

# The Cycle of Criticism

## **The results of Negative feedback toward the referee!**

- Referee makes a call, right or wrong.
- The cycle of criticism **begins** when the coach gives a negative response to a right or wrong call made by the referee.
- The coach's example gives the players the implied permission to react negatively towards the referee.
- The results can be a player's negative attitude towards authority and negative environment.

## **The results of Positive feedback towards the referee!**

- Referee makes a call right or wrong.
- The cycle of criticism ends when the coach gives a Positive response to a right or wrong call made by the referee.
- The coach's example causes the players to react Positively towards the referees.
- The results are a positive attitude towards authority and a positive environment.

**Practicing being positive** makes the game a better experience for everyone involved.

# Head Coach Responsibility:

Make sure your team, bench, and fans conduct themselves in a sportsmanlike manner. It is inappropriate to put yourself in a situation by getting too "caught up in the moment" where you set a bad example for the players. Coaches are to respect the officials at all times and make sure their team, bench, fans and do the same. Accept that some mistakes will be made and move on. We must create and foster a safe and positive environment for the young mens.

Tell your players and fans to read the new rules

To highlight:

- 2 Technicals and the player is out for 2 games
- 3 Technicals by one team and game is over
- Team must have 5 of their players on court at game time or the game is a forfeit.
- Officials have the right to expel anyone (players, coaches, or fans) from the gym.
- Hanging or pulling on baskets or nets on purpose is an expulsion from a game

Have a spectator/players meeting

- All players and spectators MUST wear a mask at all times
  - Players may remove their mask while playing.
- Have a team roster for each player with player's names, jersey number on the roster.

The roster must be turned in by January 10. This helps the director know who players are.

- Determine who will help with the scorebook.
- Discuss sportsmanship with all players and spectators before the 1st game. We expect these before uniforms are issued.
- Coaches, spectators and players are responsible for any damage to the Dream Center.

- This is not a babysitting service. Do not drop off siblings or friends. All children must have parental supervision.
- Players need to help pick up the trash, clothing and any other belongings after their game
- No balls being bounced in the gym.
- NO Food or Drink in Dream Center gyms (except bottled water). The director will enforce this for all games. There will be no use of the water fountain.
- The most rewarding part of coaching is when you really strengthen a weaker player versus the stronger players.
- Issues with Officials must be communicated with the Director immediately.
- Last game Sunday night. Leave promptly unless you will be attending church, so church members can attend church.
- All players are required to attend devotional 30 minutes prior to their game.
- Any team refusing to follow these rules will forfeit a game or will be removed from the league at the discretion of the director ( Joe Stephens).

# Specific Rules:

## Game Volunteers

- **Each team is responsible for providing a volunteer to work either the game scoreboard.**

## Game Attire

- No jewelry permitted, including pierced ear studs and earrings.
- No wrist bands of any kind are allowed to be worn during games.
- Jerseys must be tucked in.
- Players must wear tennis shoes with non-marking soles.
- Team members must wear provided jerseys unless there is a case where the player is waiting for jersey delivery, in which case the player must wear a similar color to his or her teammates.

## Forfeit Rules:

- Each team must have at least 5 players to start the game, otherwise, a forfeit is called at game-time.
- Players may be "borrowed" to make up a full 5 to avoid forfeiture provided both coaches approve and the division director is notified. Directors will discuss agreements for borrowing players with their division coaches.
- Referees are paid for forfeits and are expected to participate.
- The game will be recorded in the scoreboard as a forfeit with a score of 2-0.
- If a scrimmage is played, the clock will not stop during scrimmages. Each scrimmage will run 4 quarters with no timeouts and no stoppage of the clock in the last one minutes. Half-time will be for two minutes. Player stats and fouls will not be recorded in the stat book. There will be no overtime in scrimmages and the scrimmage must end at 10 minutes before the hour if another game is scheduled, 5 minutes before the hour if it is the last scheduled game.

## Tiebreakers for Playoff Seeding

In case two teams are tied at the end of the regular season, the following process will be followed to determine the final seeding:

1. Best head-to-head record; if split then

2. Quality Wins Winning Percentage: calculate the winning percentage of each tied team against the highest seeded team; if the same, then go to the second-highest seeded team; and so on; if still tied then

3. Coin Flip:

### **Clock Management**

- Games - there will be four 8-minute quarters and the clock will stop at the one-minute mark of the 2nd and 4th quarter.
- The clock will run continuously except for time outs. The clock will not run after a timeout until there is a live ball.
- The clock will not stop in the final one minutes if there is a difference in score of 15 POINTS OR MORE Where the clock will stop if there is a difference of 10 points or less.
- The clock shall not re-start after a time-out until the ball is touched by a player on the court. In case of made free throws in the final two minutes, the clock shall not start until ALL free throws are completed and the ball is thrown in bounds.
- Half-time will be limited to three (3) minutes.

### **Timeouts**

- Each team is limited to (2) one-minute time-outs per game and one time-out for overtime.
- The two regular time-outs may be taken at any time.
- Regulation time outs don't carry over to overtime time outs.
- In an overtime game, each team gets one timeout.

### **Overtime**

- If the game is tied at the end of regulation, there will be one (1) two minute overtime period with the clock stopping on dead-ball situations.
- If the game remains tied at the end of the OT period, the game ends in a tie except in advancement playoff games (not consolation games) where two minute overtime periods will continue until there is a winner.

### **Game Court**

- No persons except players and officials are allowed on the gym floor during games, timeouts, and half-time.

- This includes player's siblings and players from other teams waiting for their game, who are not allowed to "shoot around" or occupy the gym floor during timeouts or halftime.

**The follows guidelines for fouls, including but not limited to:**

- 5 fouls by one player in a game will result in fouling out of the game.
- 10 fouls by a team in one half will result in the 2 shot foul shooting for the other team.

**Technical Fouls**

- A technical foul results in a personal foul and a team foul.
- Any player or coach receiving two technical fouls in a game will be ejected from the game and will be suspended for their team's next game.
- Technical fouls are penalized two foul shots by a player on the offended team, selected by the coach, and possession of the ball.
- Three technical fouls assessed to one team, regardless of the reason, will immediately cause the game to be forfeited. The team will leave the gym immediately.
- Any coach receiving a total of 3 technical fouls in a single season will be suspended from coaching for the remainder of that season.

**Rule Violations that will result in Ejection from Gym**

- Any individual seen hanging on to the rim of the basket or the net will be ejected from the practice/game and the recreational facility.
- Foul Language.
- Fighting or assault on a referee is an automatic ejection and will be reviewed for possible suspension from the league for the season.
- Two technical fouls in one game.
- All gym ejections will be reviewed by the Director

# Waiver of Liability Form

Waiver of Liability Form Assumption of the Risk and Waiver of Liability Relating to Coronavirus /COVID-19 The novel coronavirus (“COVID-19”) has been declared a worldwide pandemic by the World Health Organization. COVID-19 is extremely contagious and is believed to spread mainly from person-to-person contact. As a result, federal, state, and local governments and federal and state health agencies recommend social distancing and have, in many locations, prohibited the congregation of groups of people. The **Trinity Gospel Temple** (known as the **Dream Center** has put in place preventative measures to reduce the spread of COVID-19; however, cannot guarantee that you will not become infected with COVID-19. Further, attending any program or activity at the **Dream Center**. By signing this agreement, I acknowledge the contagious nature of COVID-19 and voluntarily assume the risk that I may be exposed to or infected by COVID-19 while attending the **Dream Center** and that such exposure or infection may result in personal injury, illness, permanent disability, and death. I understand that the risk of becoming exposed to or infected by COVID-19 at the **Dream Center** may result from the actions, omissions, or negligence of myself and others, including, but not limited to, **Dream Center** employees, volunteers, and program participants and their families. I voluntarily agree to assume all of the foregoing risks and accept sole responsibility for any injury to myself (including, but not limited to, personal injury, disability, and death), illness, damage, loss, claim, liability, or expense, of any kind, that I may experience or incur in connection with my attendance at the **Dream Center** or (“Claims”). On my behalf, I hereby release, covenant not to sue, discharge, and hold harmless the **Dream Center**, its employees, agents, and representatives, of and from the Claims, including all liabilities, claims, actions, damages, costs or expenses of any kind arising out of or relating thereto. I understand and agree that this release includes any Claims based on the actions, omissions, or negligence of the **Dream Center**, its employees, agents, and representatives, whether a COVID-19 infection occurs before, during, or after attending any **Dream Center** program or activity.

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Participant’s Signature	Date	Participant’s Printed Name (Please print legibly)	Age
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PARENTAL CONSENT: I am the minor’s parent or guardian named above and I understand the nature of the Waiver of Liability above and verify and consent to the minor attending the **Dream Center**. On the minor’s behalf, I hereby release, covenant not to sue, discharge, and hold harmless the **Dream Center**, its employees, agents, and representatives, of and from the Claims, including all liabilities, claims, actions, damages, costs or expenses of any kind arising out of or relating thereto. On behalf of the minor, I understand and agree that this release includes any Claims based on the actions, omissions, or negligence of the **Dream Center**, its employees, agents, and representatives, whether a COVID-19 infection occurs before, during, or after attending in any **Dream Center** program or activity.

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Parent/Guardian Signature	Date	Printed Name of Parent/Guardian
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(If under age 18, Parent/Guardian must sign)

# Dream Center Rules

All attending should do a self health assessment and not participate **If you are sick or ANY symptoms of COVID - 19 Exist.**

**No saggy pants or hoodies/hats allowed in the gym.**

**All players must attend the devotion day of the game before the game.**

Cost is \$5.00 roster must be turned in at draft all funds go for players shirt if player quit he may take his shirt. All money will be turned into the team captain.

Everyone entering the building will get a no touch temperature check & are required to sanitize their hands upon entering. Temps over 100.3 will not be permitted to enter.

All players are required to sign a COVID - 19 liability waiver.

Social distancing must be maintained both inside the building and outside in the parking lot.

Spectators must wear a facemask inside the building.

**Players are not required to wear a facemask while playing.**

Please keep contact to a minimum - no high fives, handshakes or lineups after the games.

Everyone will exit through the blue doors inside the gym.

Sanitized warmups balls and game balls will be provided.

Teams must clean up all trash after their match.

Hand sanitizer station will be available for your use in the gym.

**NO FOOD INSIDE THE BUILDING.**

**Bing your own drink ALL DRINKING FOUNTAINS ARE CLOSED**

**ANY TEAM, TEAM MEMBER, OR SPECTATOR REFUSING TO FOLLOW THESE RULES WILL BE ASKED TO LEAVE OR THE TEAM COULD POSSIBLY BE KICKED OUT OF THE LEAGUE.**



# Photo Release Form

I, \_\_\_\_\_, as guardian, parent, or independent individual give my permission to Trinity Gospel Temple (Dream Center) for photos and videos to be taken while participating in Trinity Gospel Temple (Dream Center) activities. I understand that any photos taken may be used for social media, Trinity Gospel Temple (Dream Center) Website, educational purposes, for provider fairs, & for use in the local newspapers. I also understand that, within their control, Trinity Gospel Temple (Dream Center) staff will take great care to ensure that participants are shown in a positive light & I release Trinity Gospel Temple (Dream Center), from all liability regarding publication of photos and videos..

**Please check all that apply:**

I **give** permission for online use of these photos, videos on Trinity Gospel Temple (Dream Center) advertisement and social media accounts such as but not limited to Facebook, Twitter and Instagram.

OR:

I do **NOT** give permission for any photos to be taken or used by Trinity Gospel Temple (Dream Center)

**Player Name** \_\_\_\_\_

**Player Signature** \_\_\_\_\_ **Date** \_\_\_\_\_

**Parent/ Guardian's Name(PRINT)** \_\_\_\_\_

**Signature** \_\_\_\_\_ **Date** \_\_\_\_\_